

# When to Commit to an Action in Online Planning

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# Problem Setting: Plan While Action Execution

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Introduction

■ Online Planning

■ An Example

■ Action  
Commitment

FACS

Results

Conclusions

## Classical Planning Environments:

single agent

discrete state, discrete action

complete observability

deterministic state transition

online planning: interleaving planning and execution

# An Example of Online Planning Using Heuristic Search

Introduction

■ Online Planning

■ An Example

■ Action

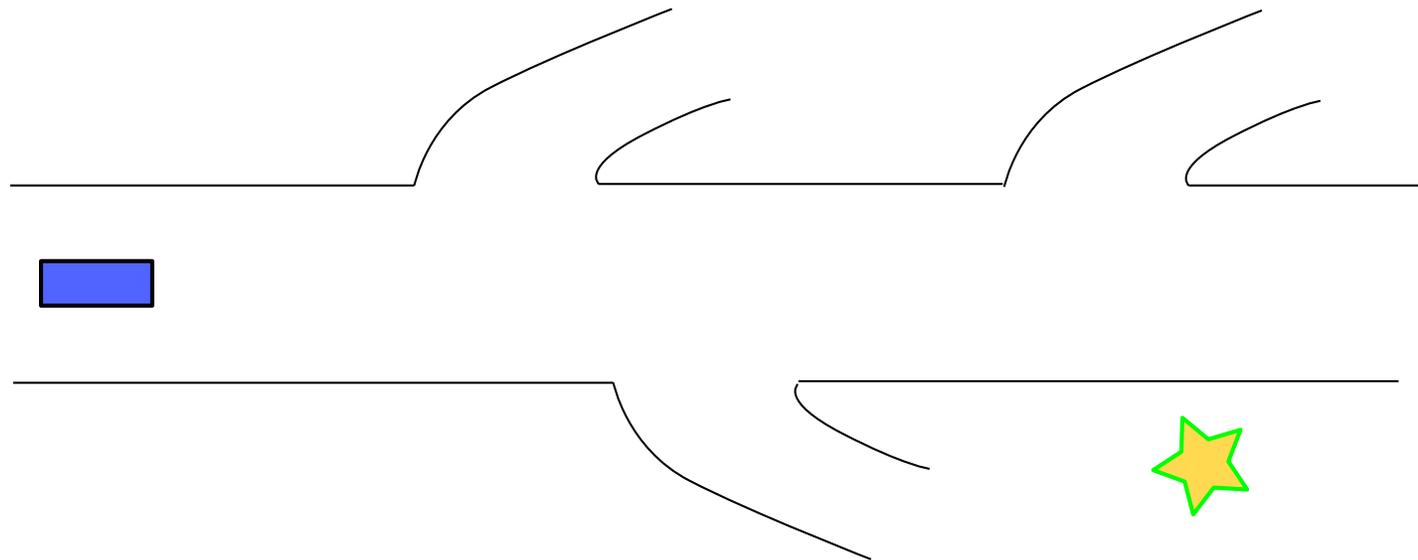
Commitment

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An example: highway navigation

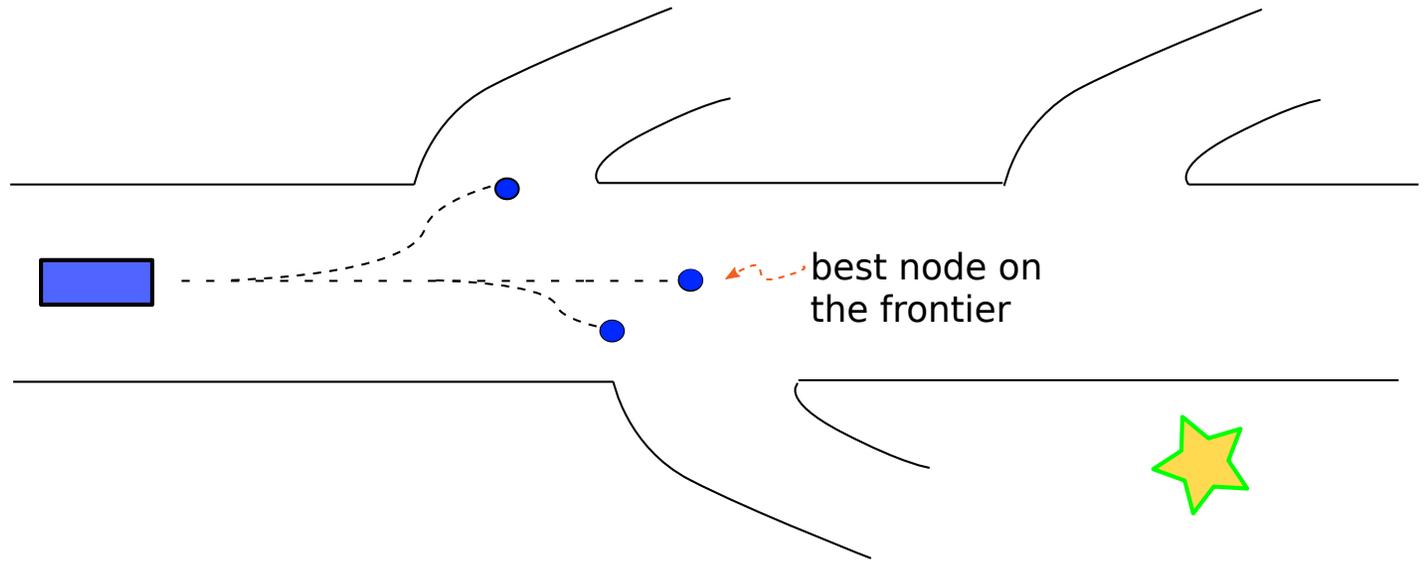


agent performs search for a bounded time

# An Example of Online Planning Using Heuristic Search

- Introduction
- Online Planning
- An Example
- Action Commitment
- FACS
- Results
- Conclusions

An example: highway navigation

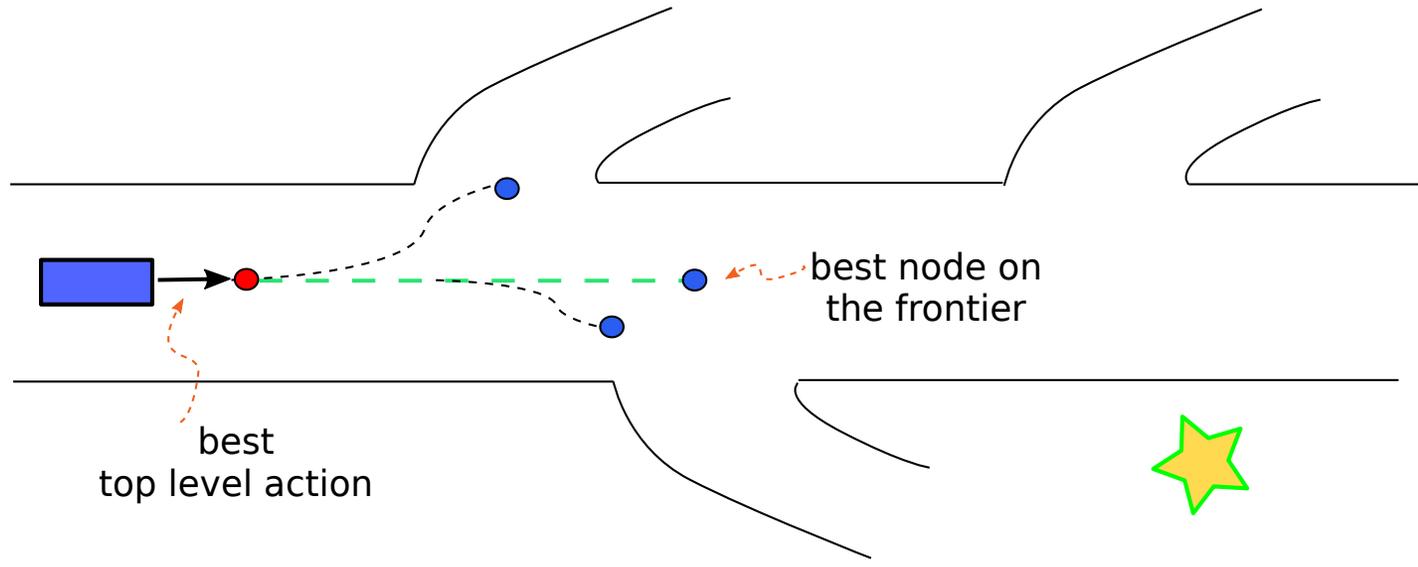


agent performs search for a bounded time

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An example: highway navigation

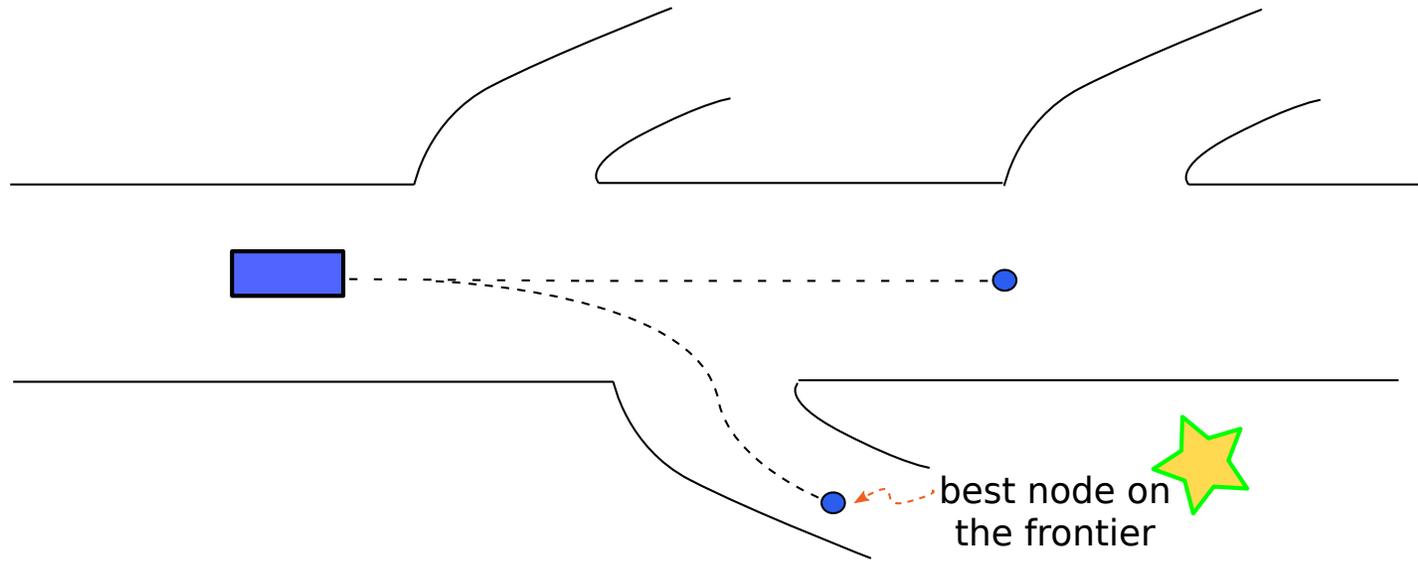


agent commits to best action and executes

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An example: highway navigation

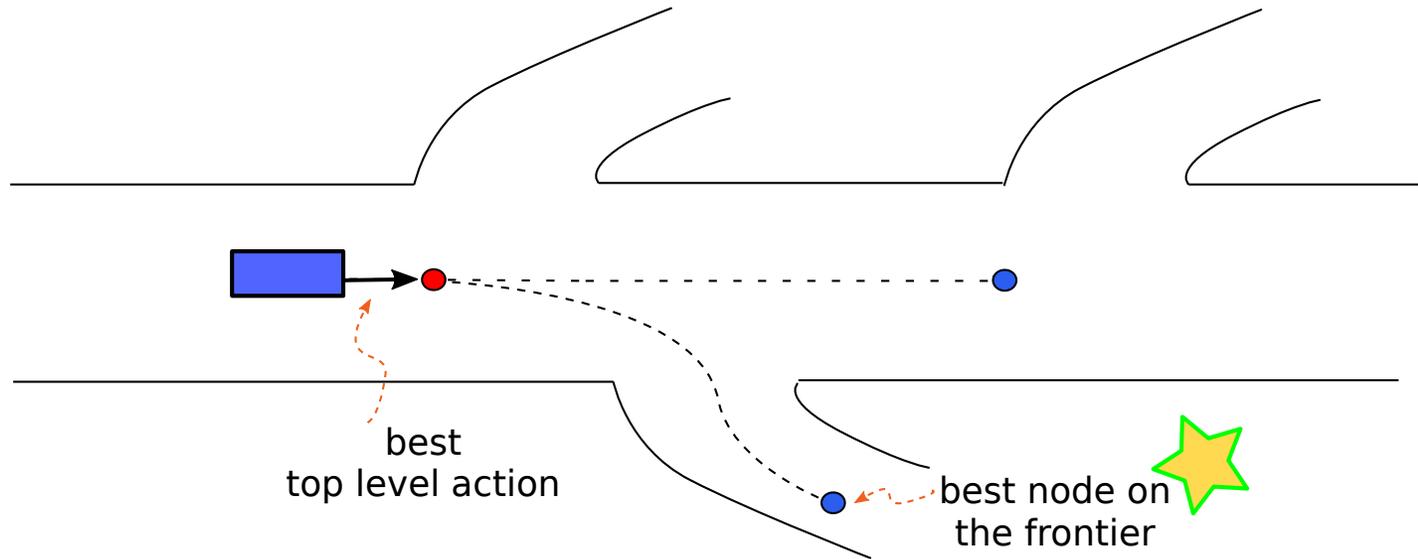


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An example: highway navigation



online planning: interleaving search and action execution  
"receding horizon control"

# The Meta-level Problem: Commit or Not Commit

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For each node along the best prefix path:  
should we commit?

# The Meta-level Problem: Commit or Not Commit

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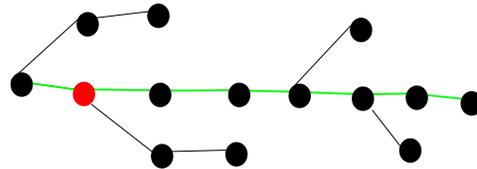
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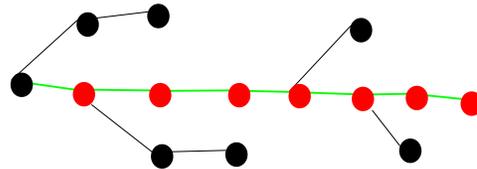
For each node along the best prefix path:  
should we commit?

fixed strategies:

always commit one (Korf 1990)



always commit all (Koenig&Sun 2008, Burns et al 2013)



Can we do better?

# The Meta-level Problem: Commit or Not Commit

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■ Online Planning

■ An Example

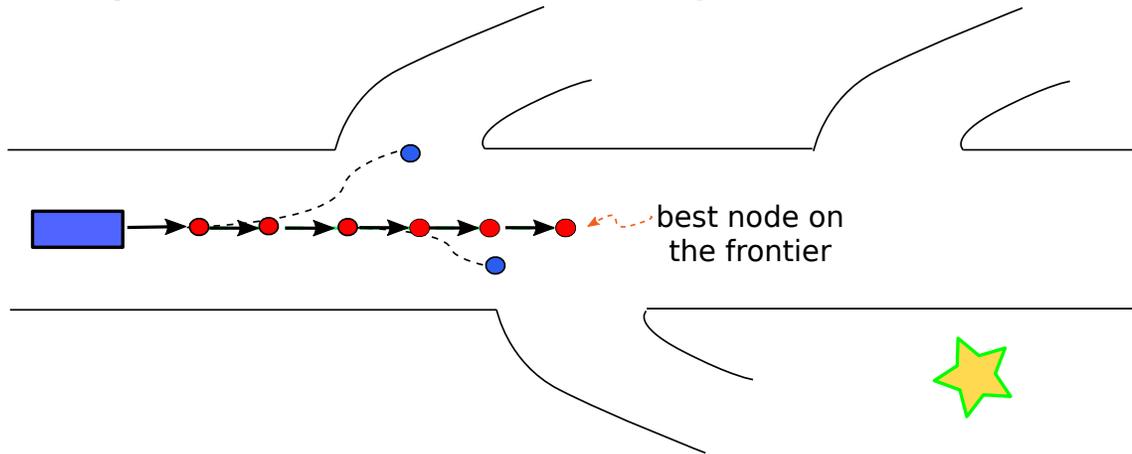
■ Action Commitment

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always commit all is **too risky**



# The Meta-level Problem: Commit or Not Commit

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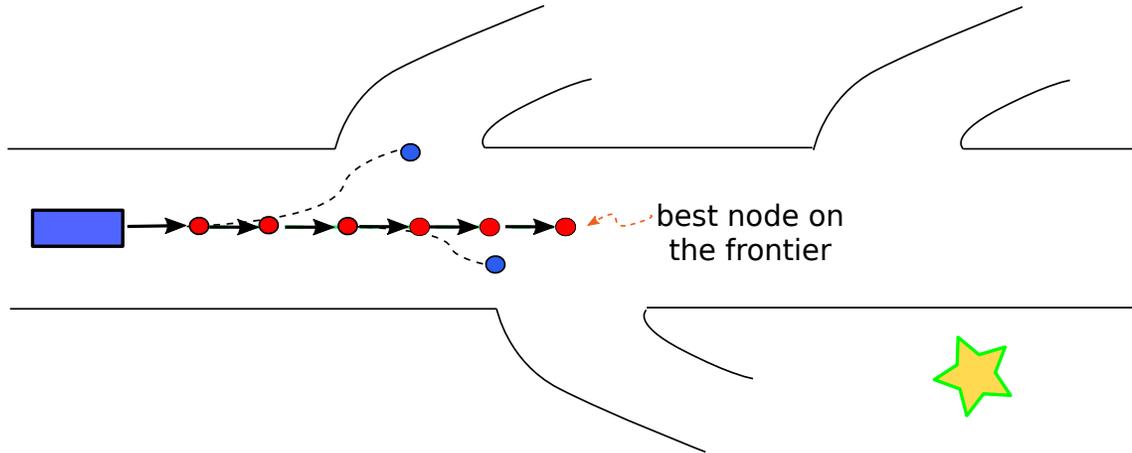
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always commit all is **too risky**



always commit one is **too conservative**

# The Meta-level Problem: Commit or Not Commit

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■ An Example

■ Action Commitment

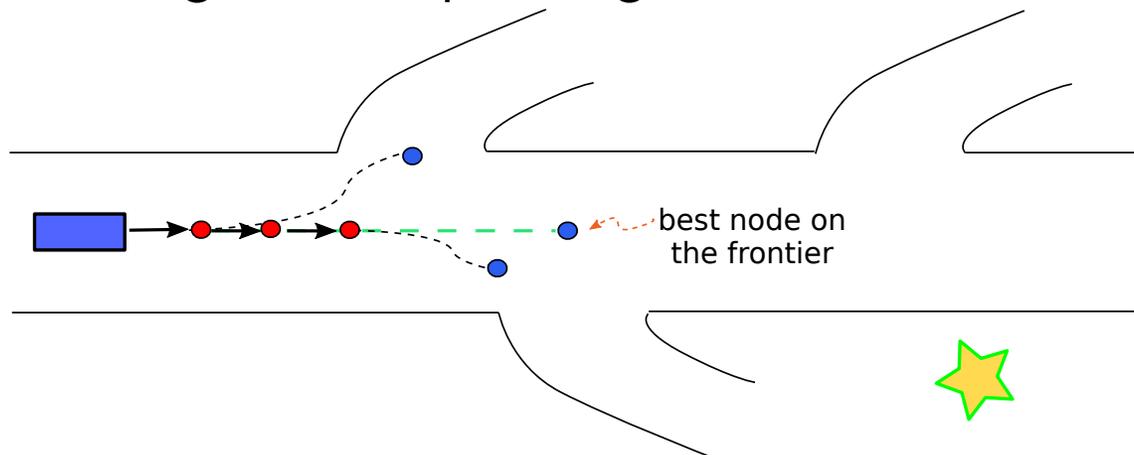
FACS

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ideal:

commit if **an action in prefix is certainly the best**  
to gain more planning time for next iteration



Introduction

**FACS**

- Assumptions
- Our Approach
- Belief
- Decision

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# Flexible Action Commitment Search

# Assumptions

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FACS

■ Assumptions

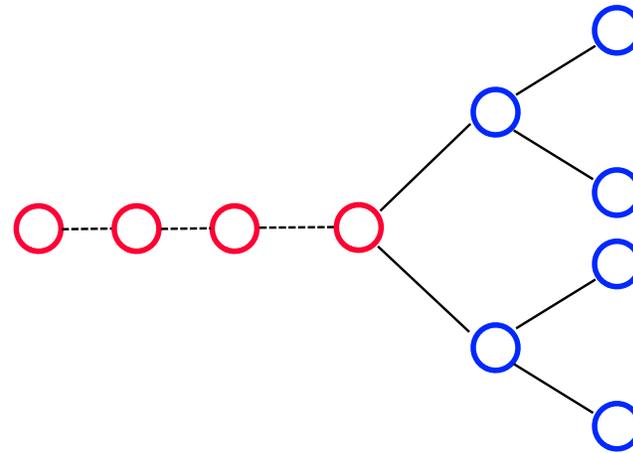
■ Our Approach

■ Belief

■ Decision

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Conclusions

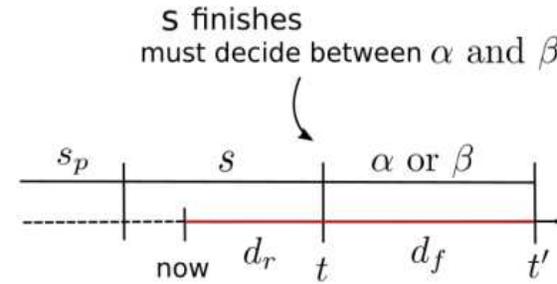
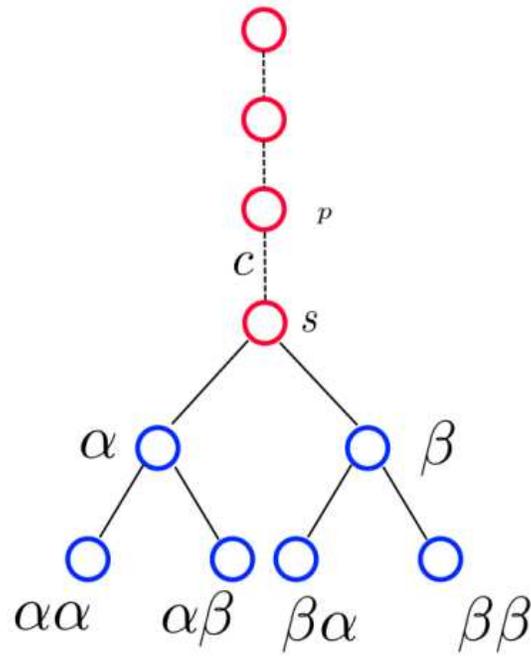


- system can't be uncontrolled, so force to commit if action queue is empty
- search tree structure (order of decisions is fixed)
- deterministic system (no replanning required)

only deal with commitment strategy

# Our Approach: Flexible Action Commitment Search (FACS)

we propose a principled way to make meta-level decision



# Our Approach: Flexible Action Commitment Search (FACS)

Introduction

FACS

■ Assumptions

■ Our Approach

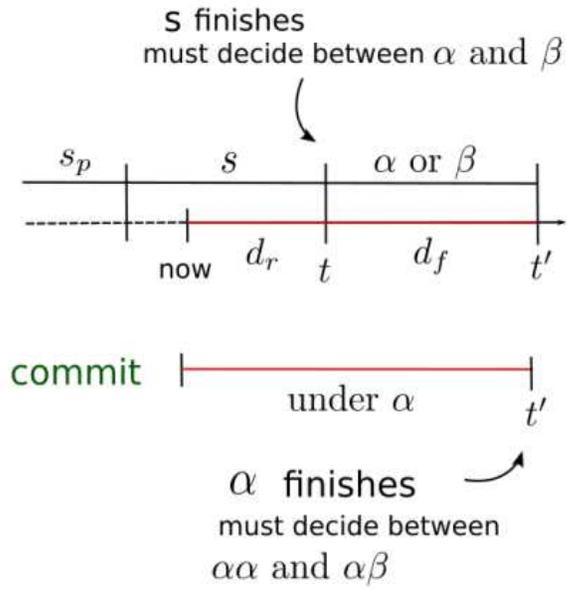
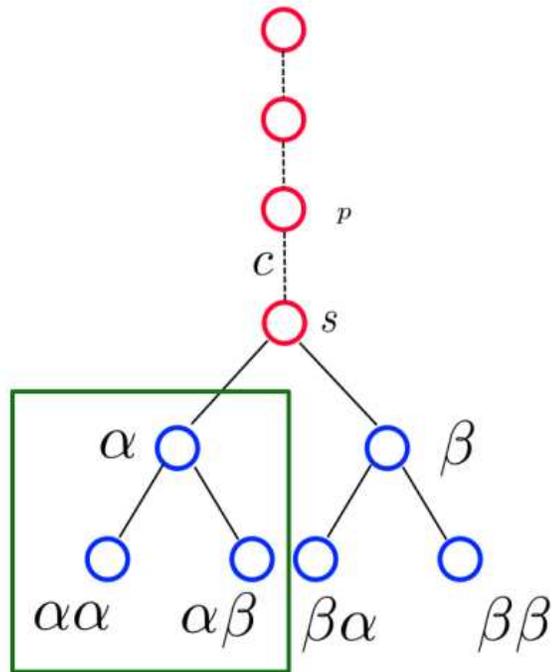
■ Belief

■ Decision

Results

Conclusions

we propose a principled way to make meta-level decision



# Our Approach: Flexible Action Commitment Search (FACS)

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FACS

■ Assumptions

■ Our Approach

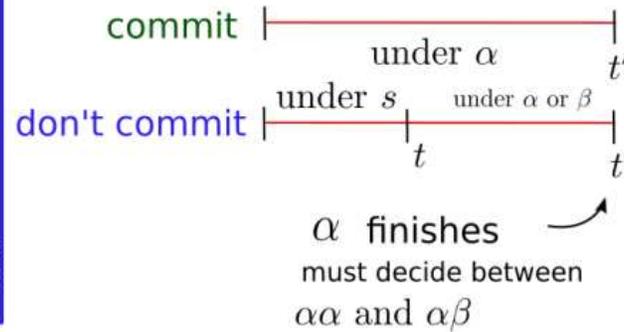
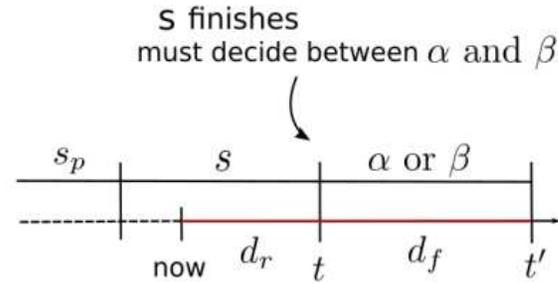
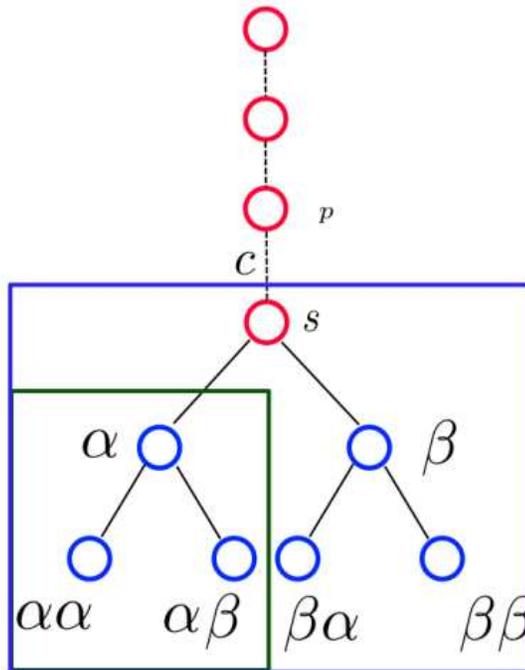
■ Belief

■ Decision

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Conclusions

we propose a principled way to make meta-level decision



# FACS: The Effect of Search

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■ Assumptions

■ Our Approach

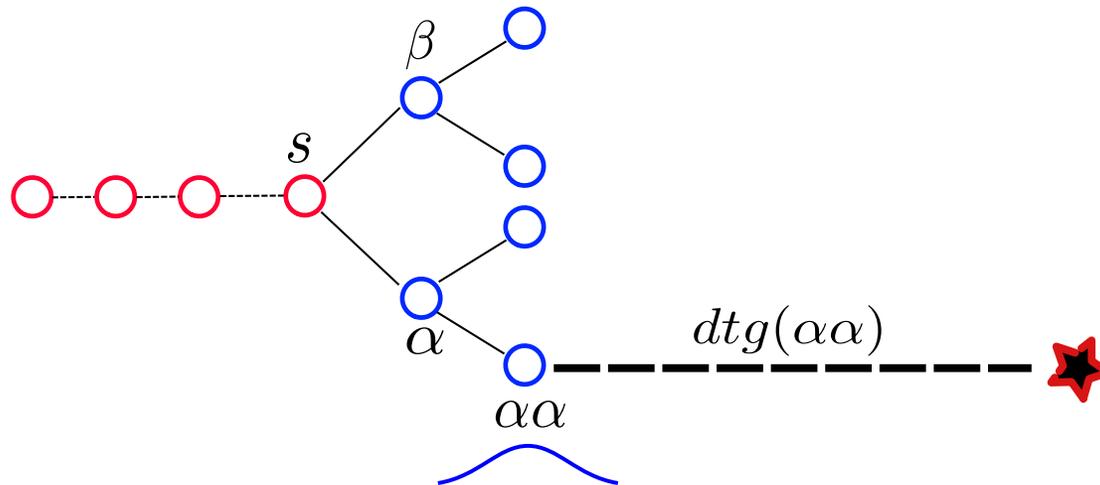
■ Belief

■ Decision

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belief of where  $\hat{f}$  will be after search:



# FACS: The Effect of Search

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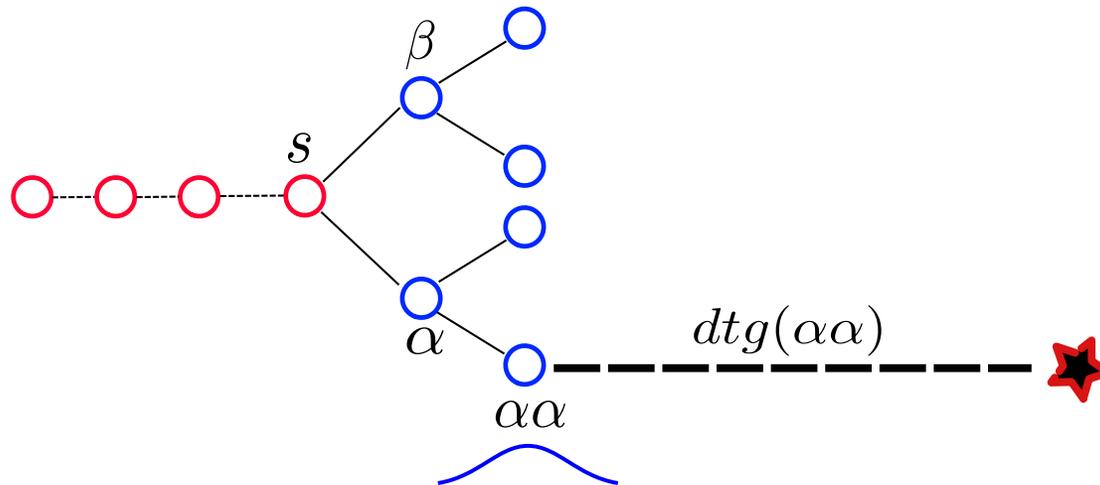
■ Belief

■ Decision

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belief of where  $\hat{f}$  will be after search:



$$X_{\alpha\alpha}^d \sim \mathcal{N}(\hat{f}, \text{var}(dtg, d))$$

# FACS: Compute Utility

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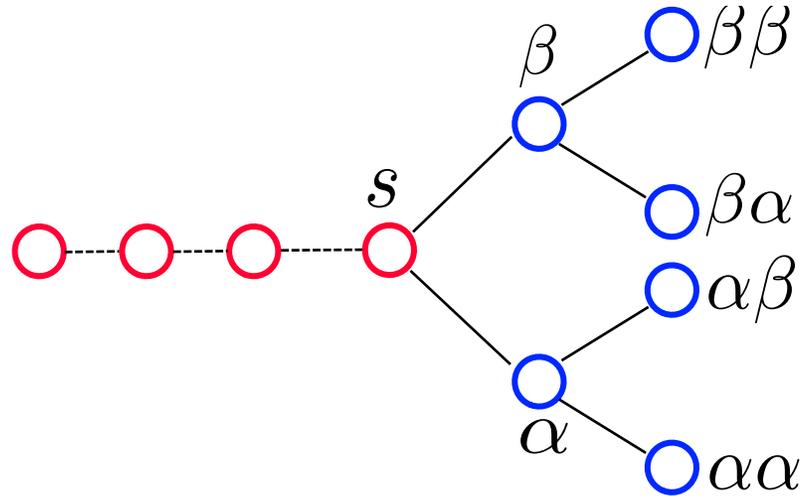
FACS

- Assumptions
- Our Approach
- Belief

■ Decision

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Conclusions



$$U_{\text{commit}} = \mathbb{E} \left[ \min(X_{\alpha\alpha}^d, X_{\alpha\beta}^d) \right]$$

where  $d = (d_r + d_f)/2$

$$U_{\text{don't commit}} = P_{\text{choose } \alpha} \cdot U_{\alpha} + (1 - P_{\text{choose } \alpha}) \cdot U_{\beta}$$

commit when  $U_{\text{commit}}^{t'} > U_{\text{don't commit}}^{t'}$

Introduction

FACS

**Results**

■ Domain

■ Results

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# Results

# Synthetic Grid Pathfinding

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FACS

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■ Domain

■ Results

Conclusions



- Left: tar pit area → high cost for reckless committing
- Right: corridor area → need long lookahead to observe the local minima
- Middle: empty area → gain lookahead, no harm to commit

# Results

Introduction

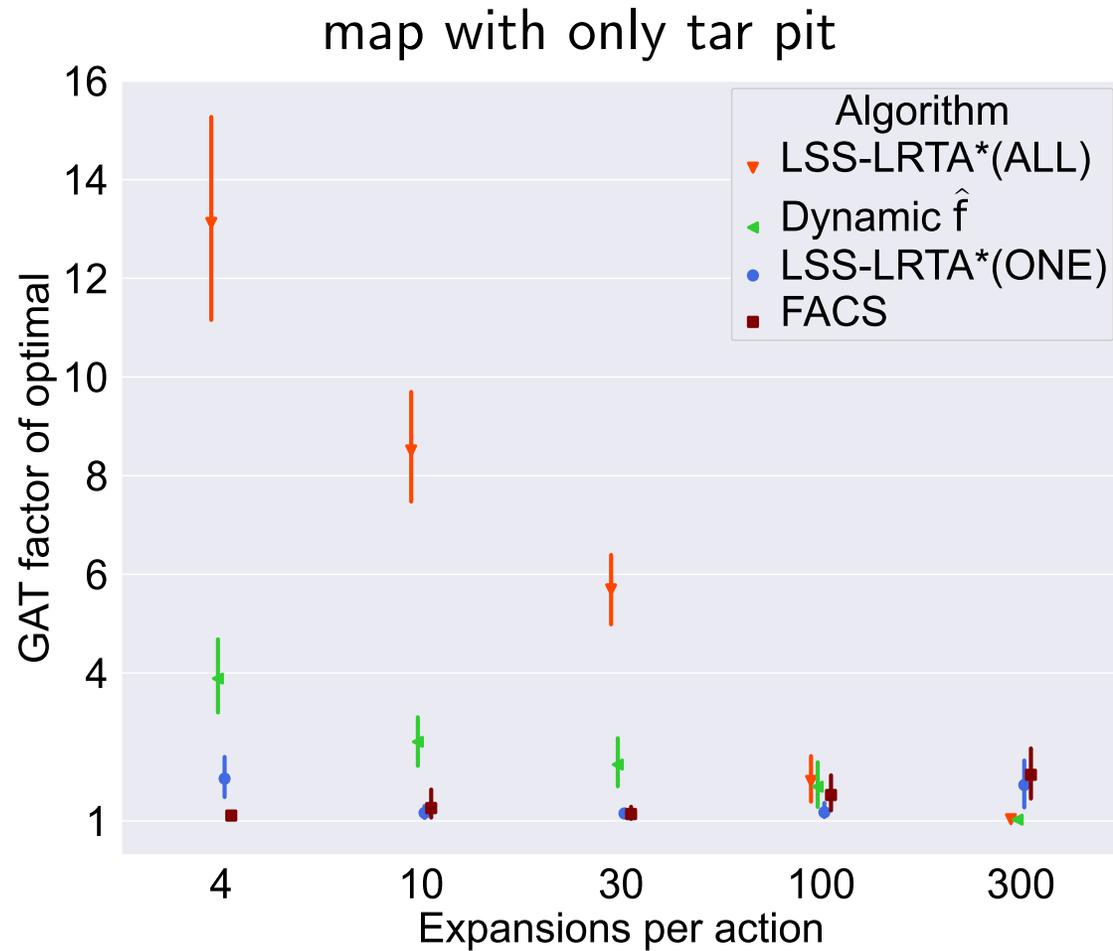
FACS

Results

■ Domain

■ Results

Conclusions



commit-all perform badly

# Results

Introduction

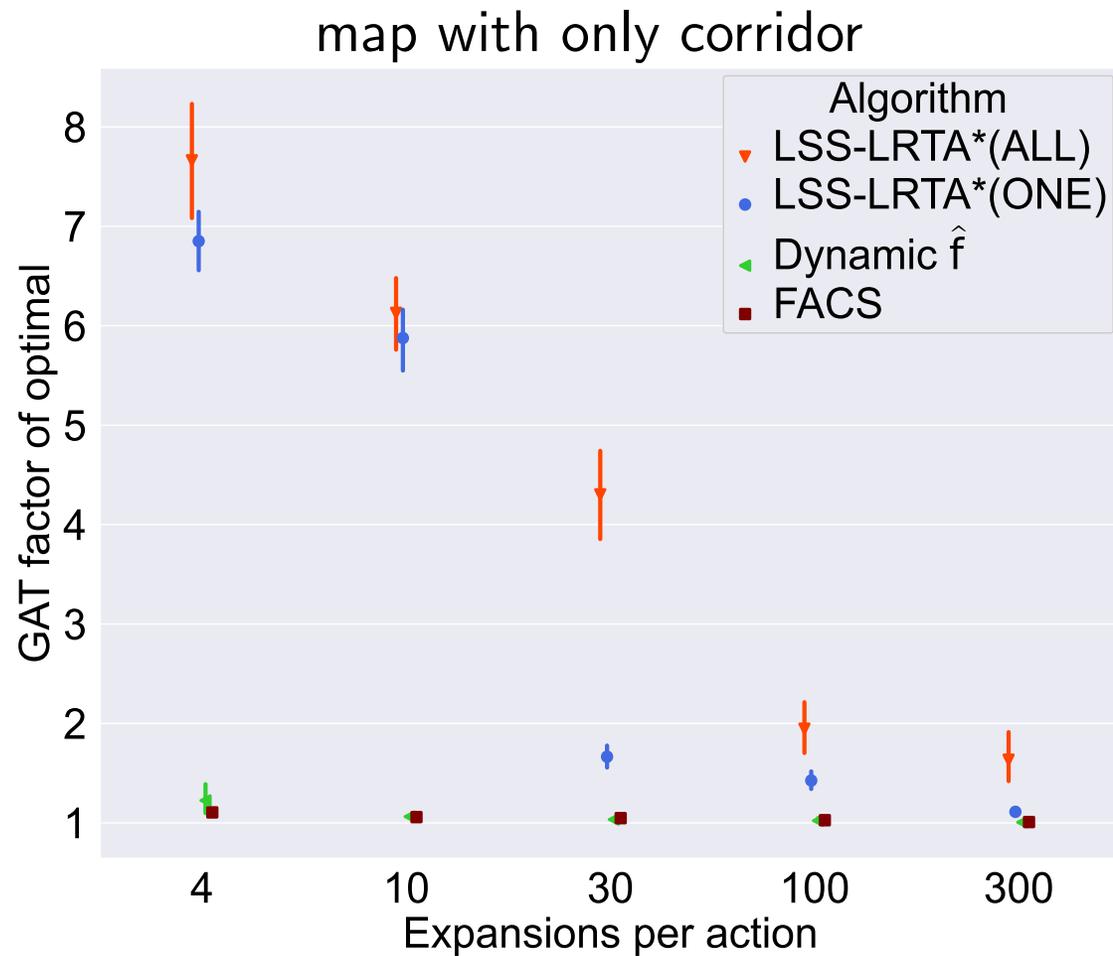
FACS

Results

■ Domain

■ Results

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algorithms with small action queue perform badly

# Results

Introduction

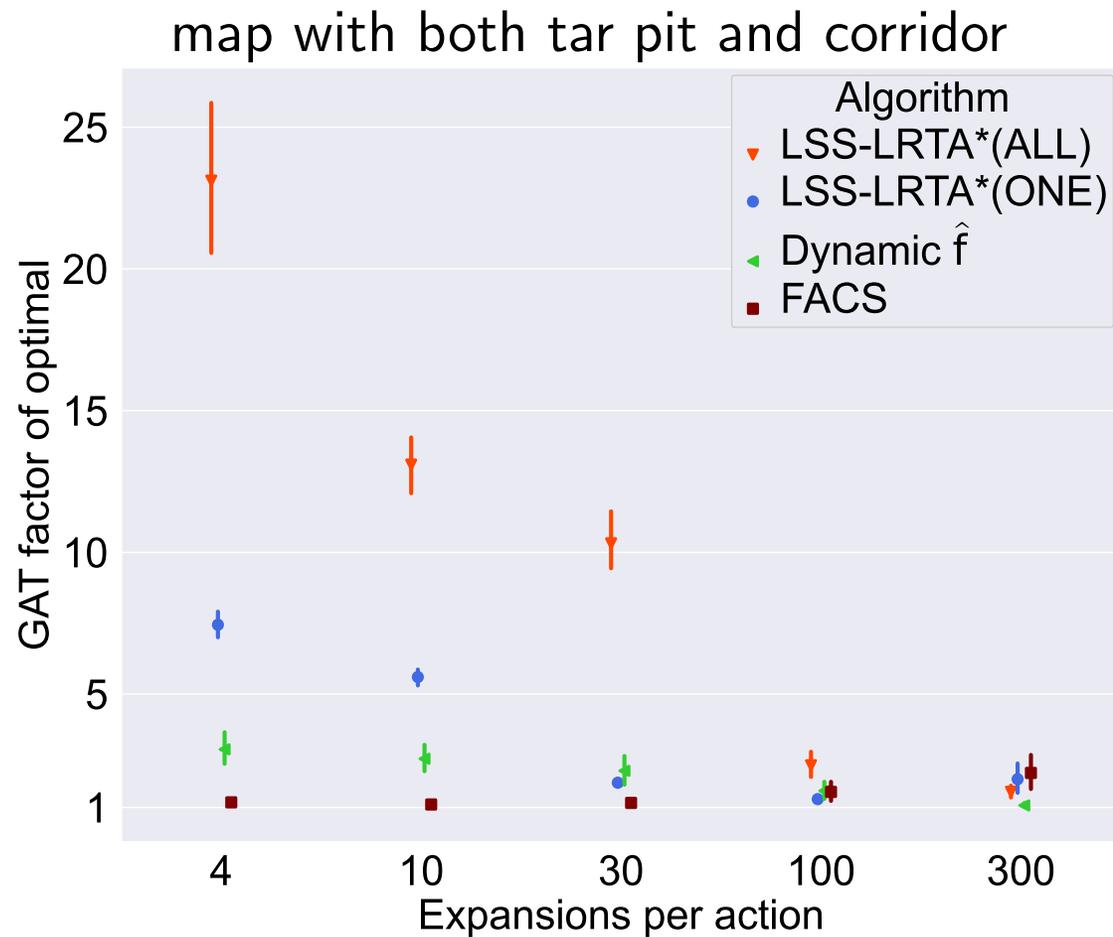
FACS

Results

■ Domain

■ Results

Conclusions



FACS consistently performs the best

# Summary

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Introduction

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■ Summary

- FACS starts to explore a principled way of doing online action commitment
- FACS is better than fixed baseline strategies in synthetic grid pathfinding scenarios.
- Deliberation on how to allocate search effort can benefit online planning

More broadly:

- **Metareasoning** pays off when planning under time pressure!

# Questions?

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Questions

■ Questions?

