Converting ints to floats

CS520

Dept. of Computer Science
Univ. of New Hampshire

i2f example 0x34567891A → float

0 0 11 0100 0101 0110 0111 1000 1001 1010. × 2^0

1.10100 0101 0110 0111 1000 10 | 01 1010 × 2^{29}

2

summarized as either ∅ or 1 / L otherwise

In this case truncate extra bits

guard bits

actual exp = stored exp − 127

29 = stored exp − 127

stored exp = $156_{10} = 10011100_2$

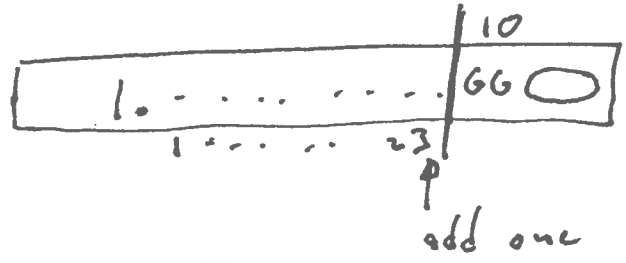
all these bits are ∅

0100 | 1110 | 0101 | 0010 | 0111 | 1000 | 10

4 E 5 1 5 9 E 2

IEEE Floating-point roundings

round to even



guard bits*	sticky bit**	action
00	0 or 1	truncate
01	0 or 1	truncate
		round to even
→ 10	0	
10	1	add one
		add one
11	0 or 1	

* two highest bits to be discarded

** summarizes all other discarded bits:
if all 0's then sticky bit is 0.
else sticky bit is 1

truncate – just discard the bits

round to even – if low bit in significand
is 1, add 1
else do nothing

add one – add one to the significand

note: could be carry out the
top requiring re-normalization

shift → adjust
right & the exp.

work these cases yourself

0x34567840 → 4E5159E2

guard bits: 10
sticky bit: 0

} round to even, but low bit is 0 (i.e. already even) so nothing done

0x 3456 78 E0 → 4E5159E4

guard b.ts: 10
sticky b.t: 0

} round to even, low b.t is 1 (i.e. odd), so add 1 to that pos.tion

0x345678A1 → 4E5159E3

guard bits: 10
sticky bit: 1

} add one to low bit position

0x34567880 → 4E5159E3

guard bits : 11
sticky bit : 0

} add one to low bit position