

CS 725/825 & IT 725

Lecture 24

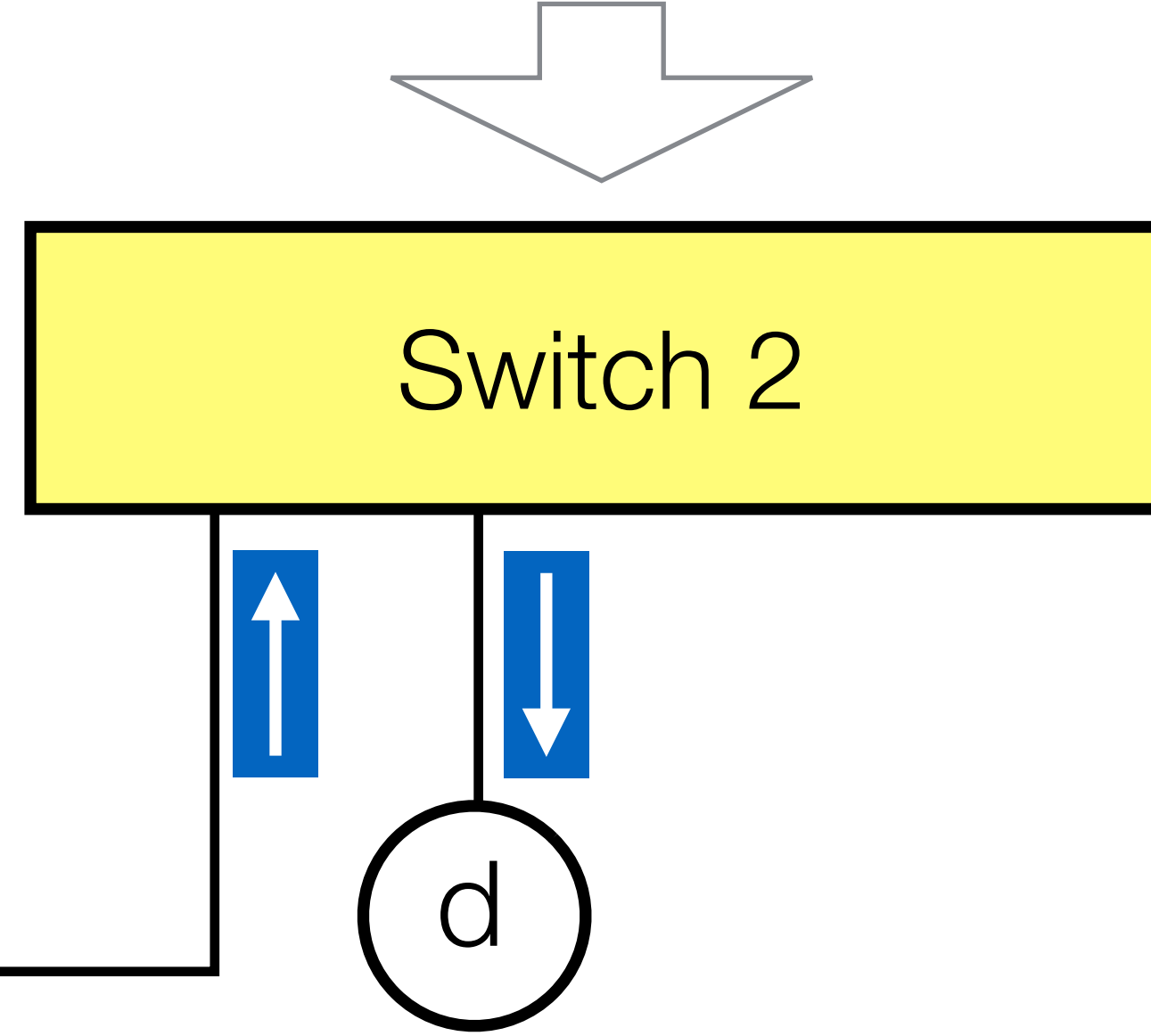
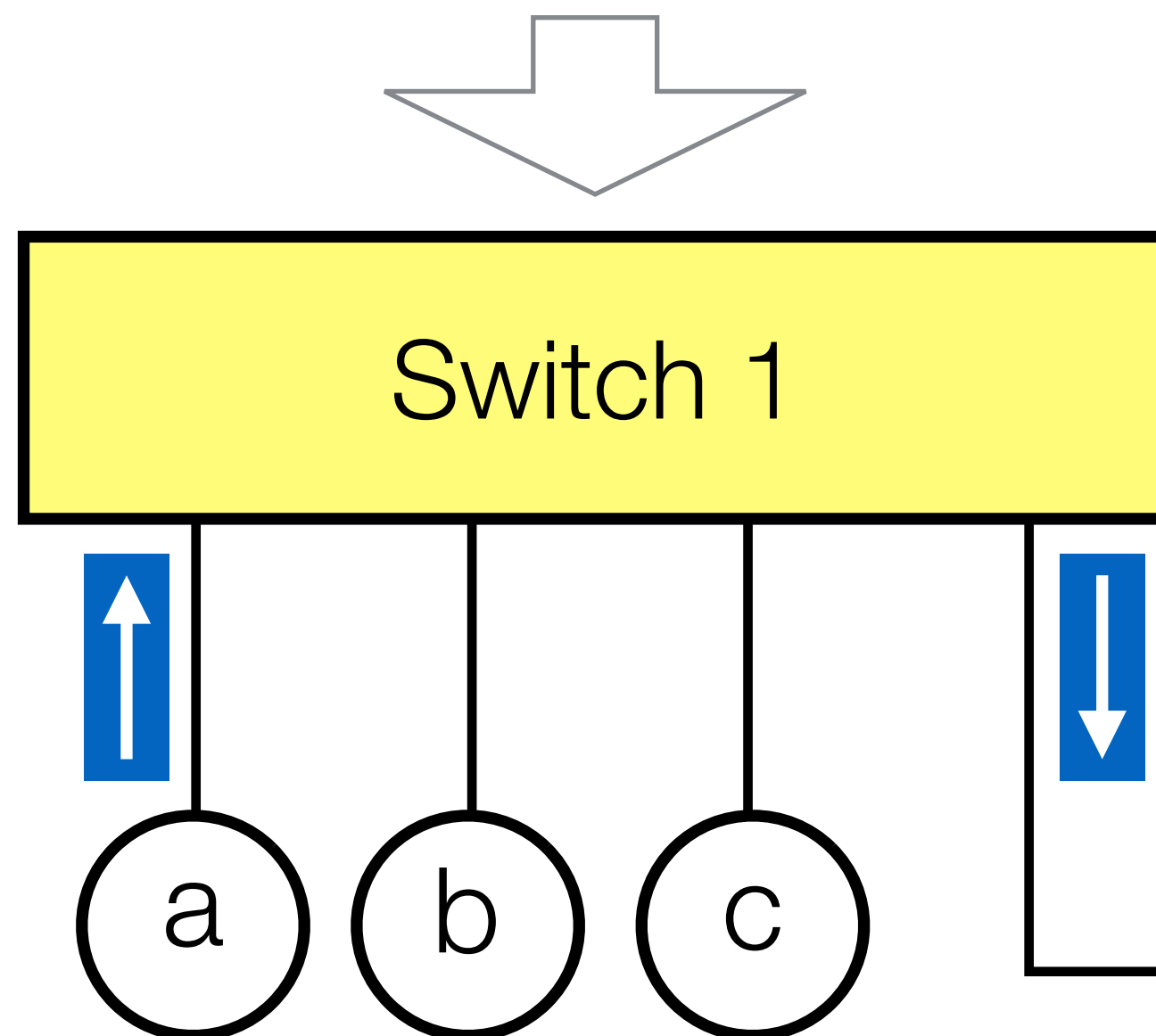
Link Layer

December 2, 2024

Unicast packet from *a* to *d*

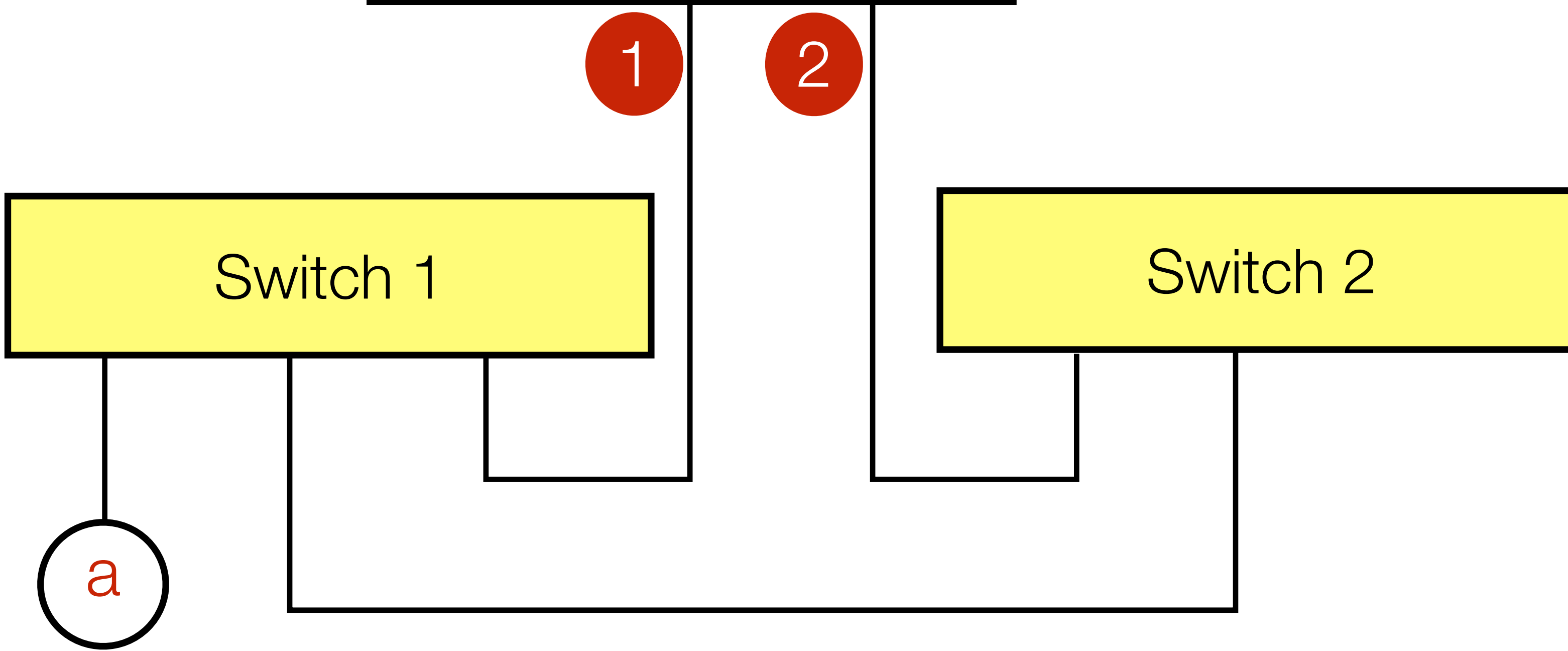
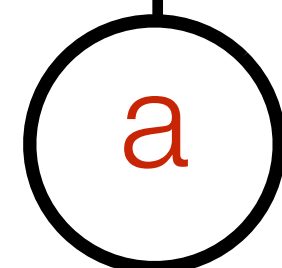
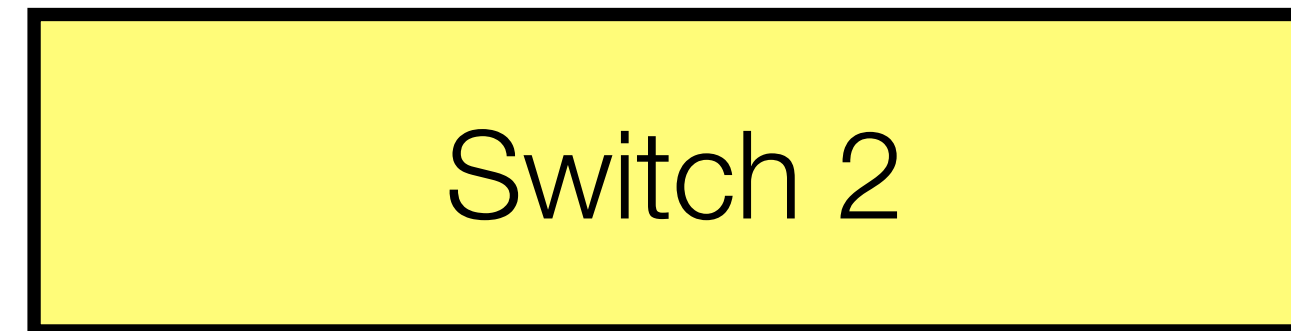
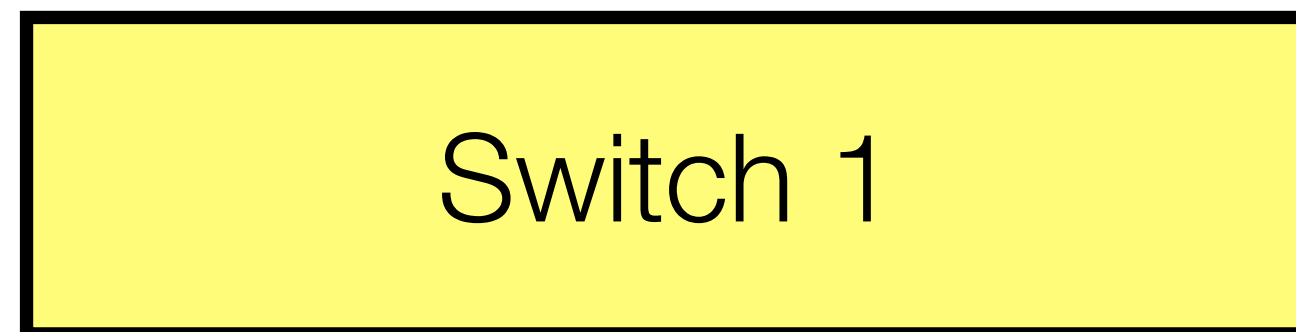
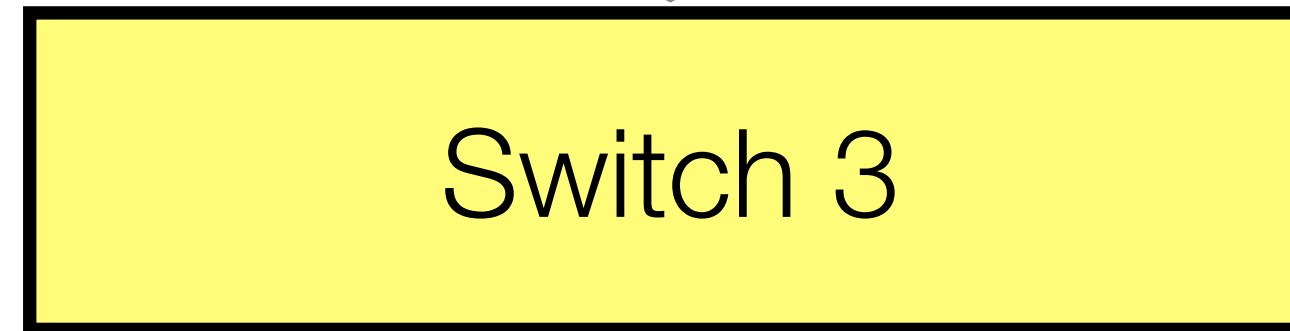
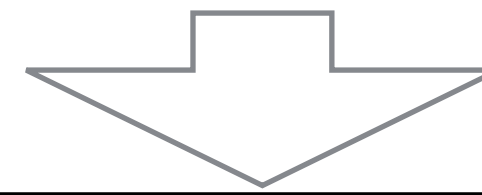
MAC	Interface
a	1
b	2
c	3
d	4

MAC	Interface
a	1
b	1
c	1
d	2



Loops?

MAC	Interface
a	1 or 2?

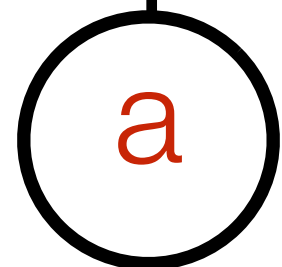
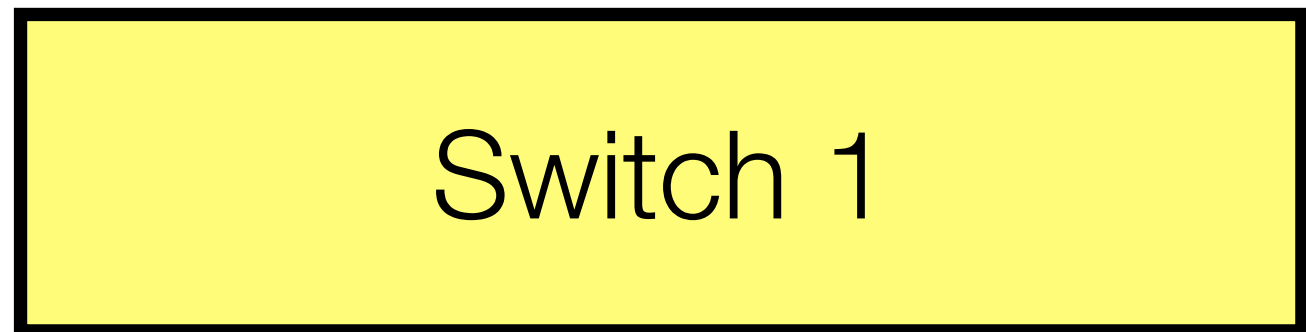
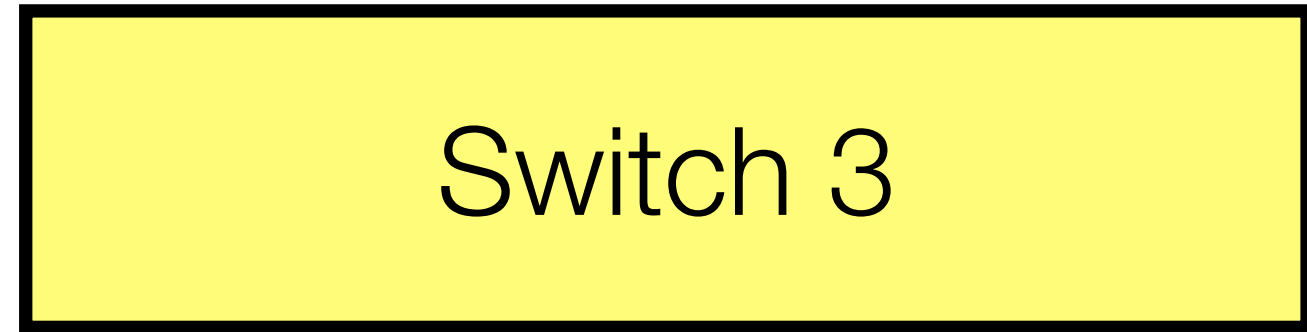
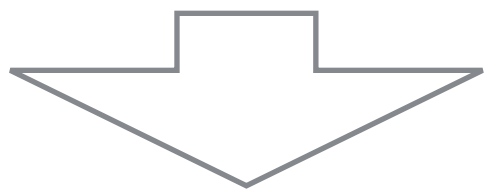


Spanning Tree Protocols

- ▶ Loops in the network topology help to increase resiliency of the network
 - but introduce problems when populating bridging tables
- ▶ Solution: **Spanning Tree Protocols** (STP)
 - temporarily disable links to break loops
 - monitor health of active links and re-enable links if network partitioning is detected
 - tradeoff: link health monitoring overhead vs repair latency

Spanning Tree Protocols

MAC	Interface
a	2



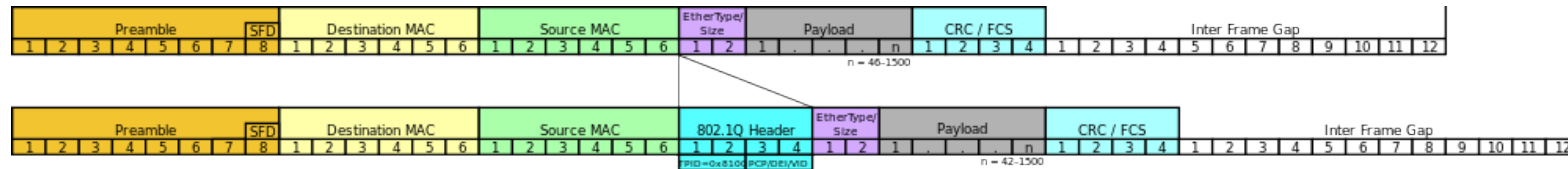
Link disabled

Virtual LANs (VLANs)

- ▶ Bridging/switching eliminates delivering unicast traffic that is not destined to the node
- ▶ Does not work for L2 broadcast traffic (still has to be delivered to all nodes)
- ▶ Solution: **Virtual LANs (VLANs)**
 - broad approach: decouple logical and physical topology: virtual networks, overlay networks, ...
 - specific approach: break broadcast domains into smaller ones
 - other benefits: QoS, security, control, ...

802.1Q Virtual LANs (VLANs)

- ▶ On VLAN capable links adds a 32-bit field to the standard Ethernet frame



802.1Q header:

TPID (16 bits) 0x8100

TCI - Tag Control Information (16 bits)

PCP - priority code point (3 bits)

DEI - drop eligible indication (1 bit)

VID - VLAN Identifier (12 bits)

Wireless Networks

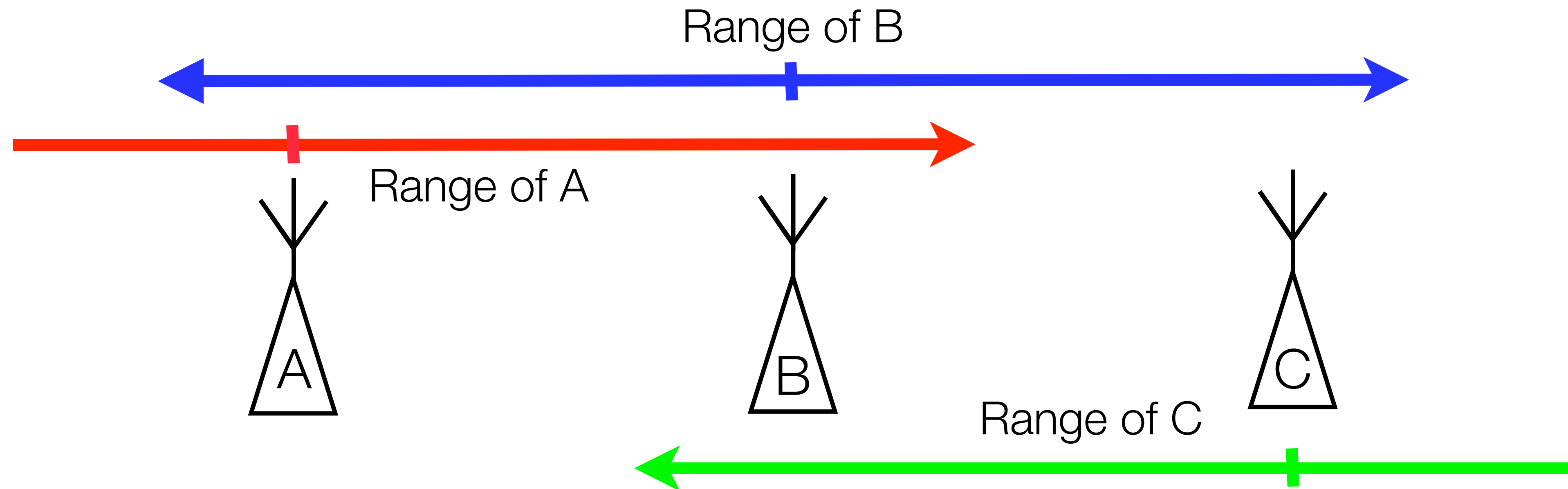
- ▶ **Radio Frequency (RF)** transmission
 - Omnidirectional (broadcast and select)
 - Point to point (directional antennas)
- ▶ **Organization**
 - WLAN
 - Cellular networks (LTE, 5G, 6G ...)
 - Personal area networks / home automation / Internet of Things (Thread/Matter) ...
 - Access network

Wireless Networks

- ▶ Free Space Optical Networks
 - point to point laser links
 - HPC interconnects
- ▶ Acoustic Networks
 - underwater communication

Wireless Link Layer

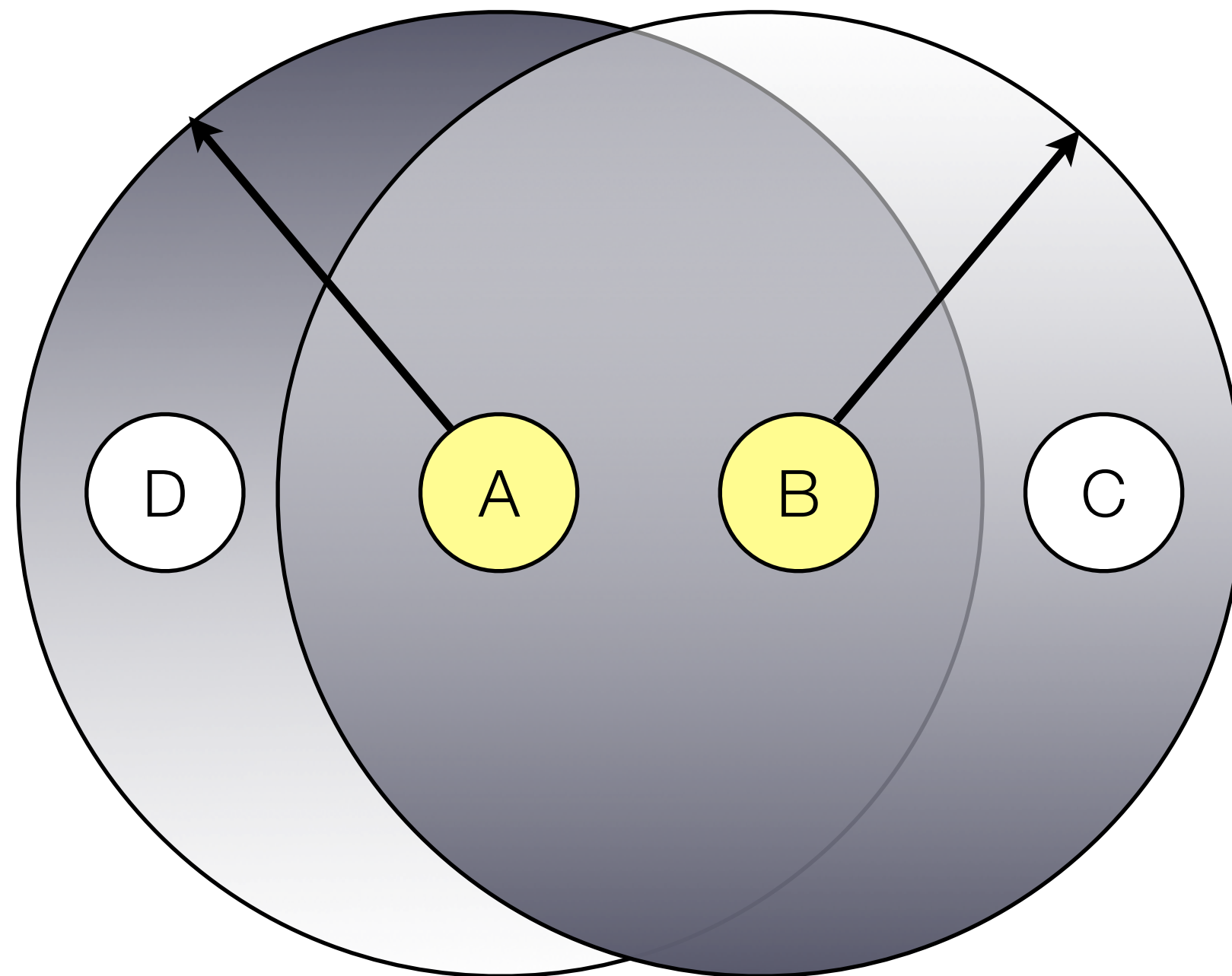
► Hidden Terminal Problem



Solution: CSMA/CA

► **Collision Avoidance (CA)**

- make sure that the all nodes in the ranges of both source and destination are allowed to transmit



CSMA/CA

